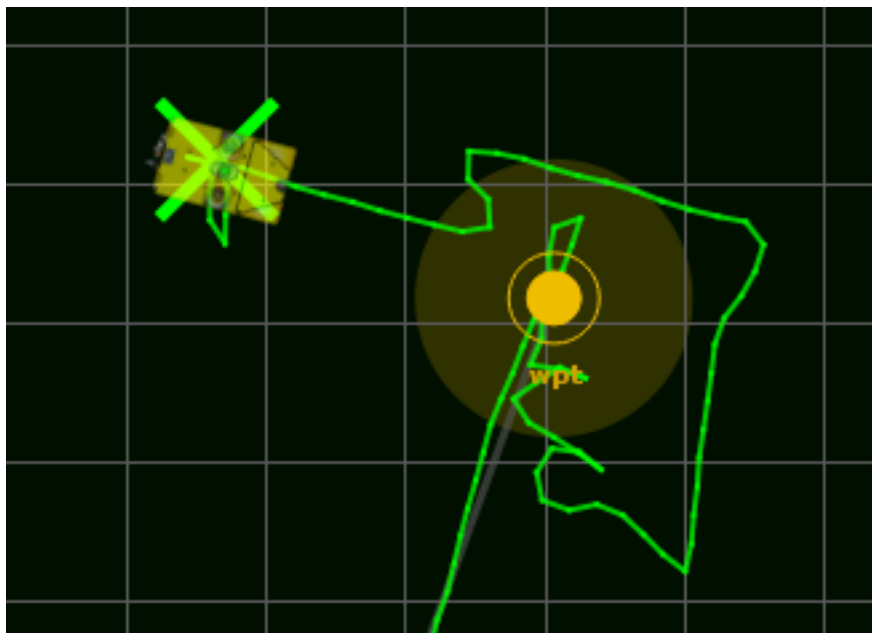


The Vehicle Graphic

/ /-->*/

The vehicle is represented in the workspace by a 2D vehicle graphic. As the vehicle travels, its path is tracked on screen to allow for convenient viewing and recording of its travel history. Operators can adjust or hide the history trail using settings in the Map Tools Menu.



Category: [Workspace - Flight View](#) [1]

Applies to: [Balefire Basic](#) [2]

[Mission View](#) [3]

Article ID: 11

Source URL: <http://localhost:8888/kb2017/vehicle-graphic>

Links

[1] <http://localhost:8888/kb2017/main-categories/workspace-flight-view>

[2] <http://localhost:8888/kb2017/applies/balefire-basic>

[3] <http://localhost:8888/kb2017/applies/mission-view>