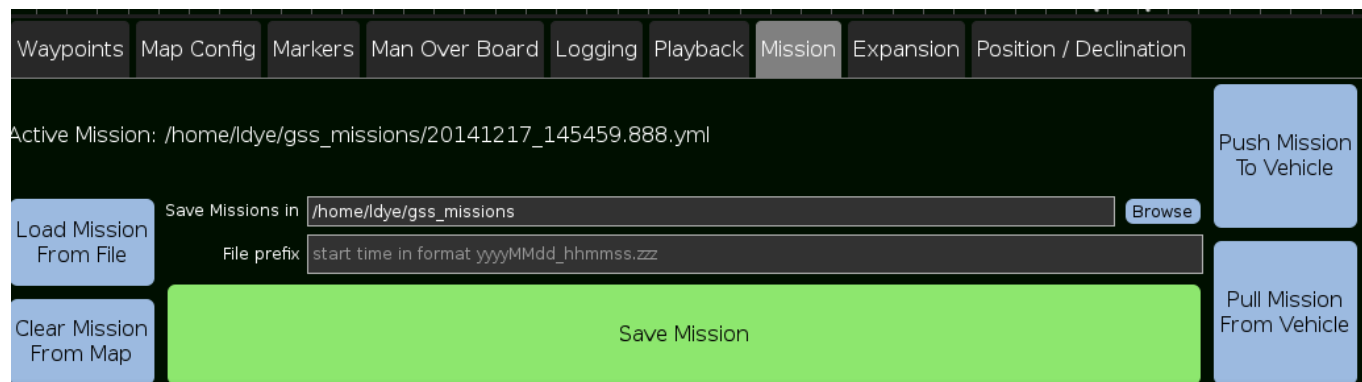


Saving a Mission

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Saving a Mission

Saving a mission is simple. First create the mission by adding the waypoints you want your vehicle to follow. This is done by right-clicking the screen to add waypoints. Once the waypoints are set, click Save Mission. The mission will save as a .yaml file. This will save the mission but not send it to the vehicle.



The screenshot shows a software interface for mission planning. At the top is a dark navigation bar with buttons: Waypoints, Map Config, Markers, Man Over Board, Logging, Playback, Mission (highlighted), Expansion, and Position / Declination. Below this, the 'Active Mission' is displayed as '/home/ldye/gss_missions/20141217_145459.888.yaml'. On the left, there are three buttons: 'Load Mission From File', 'Clear Mission From Map', and 'Save Missions in' (which is part of a larger section). The 'Save Missions in' section includes a text input field containing '/home/ldye/gss_missions', a 'Browse' button, and a 'File prefix' input field with the placeholder text 'start time in format yyyyMMdd_hhmmss.zzz'. A large, prominent green button labeled 'Save Mission' is centered in the lower half of the interface. On the right side, there are two blue buttons: 'Push Mission To Vehicle' and 'Pull Mission From Vehicle'.

Category: [Workflow - Mission Planning & Executing](#) [1]

Applies to: [Balefire Basic](#) [2]

[Mission View](#) [3]

Article ID: 153

Source URL: <http://localhost:8888/kb2017/saving-mission>

Links

[1] <http://localhost:8888/kb2017/main-categories/workflow-mission-planning-executing>

[2] <http://localhost:8888/kb2017/applies/balefire-basic>

[3] <http://localhost:8888/kb2017/applies/mission-view>